



## Working Student / Intern "Game Design" (m/f/d) for Augmented Reality Start-up

We are currently looking for students (m/f/d) or interns (m/f/d) in "game design" to support our Augmented Reality Start-Up in Hamburg. Our first product „PuttView“, an AR-application for golf practice, is already successfully launched in the EU, US and Asia. Our dynamic team has relevant industry and sports experience.

We are looking for talents (m/f/d) motivated to take the gameplay of our product to the next level. We will define the exact topic according to your qualification and interests.

### Possible Topics:

- Create, implement and test new gaming concepts and features for PuttView
- Develop custom gameplays and user experiences for events
- Extend the existing software architecture to allow for new concepts
- Define interfaces to other modules/software where needed
- Work closely with our marketing and design team to create a unique user experience

### Your Qualifications:

- Bachelor- or Master-Student (m/f/d) in Computer Science or Software Engineering with a strong focus on Game Design, Human-Computer-Interaction, Interaction Design or similar
- Experience in developing Unity3D incl. its C# Scripting API
- Passionate about Game Design and creating engaging user experiences
- Great communication skills in English
- Self-motivated and proactive to maintain momentum and progress

### Our Offer:

- An exciting job, where you can take on responsibility and let your creativity run wild
- A powerful team with friendly, highly qualified colleagues
- Flexible working hours
- And much more...

Have we sparked your interest? Then please contact us with your application documents!

### Contact:

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